



TIMUR ALEKSEENKO

CTO / HEAD OF DEV / TECH LEAD



PROFILE

Dynamic and results-driven CTO with 18 years of IT experience and 10+ years in executive leadership, specializing in gambling, high-load systems, and ad-tech platforms. Proven ability to architect scalable platforms, lead organizations through rapid growth, and deliver regulated products on time and within budget. Recognized for building high-performing teams from scratch and transforming existing ones during crises or challenging times, ensuring stability, resilience, and long-term growth. Strong focus on strategic vision, operational excellence, and fostering a culture of innovation.



PROFESSIONAL EXPERIENCE

InkTech

NOV 2024 - PRESENT | REMOTE

CTO / Head Of Development

- Founded a new game provider and studio from zero, shaping the vision, technical strategy, and execution roadmap
- Architected and launched a proprietary RGS, enabling seamless integrations with platforms and driving the first commercial launch
- Delivered 8 games in the first year (4 already live), demonstrating efficiency and speed-to-market
- Implemented a scalable microservice infrastructure with CI/CD, ensuring rapid, reliable releases
- Recruited and structured a high-performing cross-functional team, embedding innovation and accountability.

100HP Gaming

JAN 2025 - MAR 2025 | REMOTE

CTO (Contract)

- Conducted a comprehensive audit of development processes and budgets, aligning technology delivery with business goals.
- Restructured a monolithic dev team into cross-functional squads, improving agility and delivery speed.
- Standardized the game certification and release pipeline, ensuring faster and compliant deployments.
- Optimized resource allocation and delivery timelines, boosting efficiency without sacrificing quality

Enjoy Gaming

JUL 2021 - SEP 2024 | REMOTE

CTO

- Built a global ad-network and browser extension platform with millions of daily users.
- Designed high-load, fault-tolerant architecture with advanced fraud prevention.
- Launched affiliate and monetization systems that supported consistent revenue growth.
- Implemented scalable infrastructure and automated processes, increasing reliability and lowering costs.

AdBless

JAN 2015 - JUL 2021 | ODESSA

CTO / Head Of Development

- Built and scaled a global ad-network and browser extension platform
- Designed and implemented a high-load, fault-tolerant architecture
- Developed and launched affiliate and monetization systems, enabling consistent revenue growth and new business models.

Earlier Roles (2005-2015) ...

AppsDad · System Architect / Tech Lead (2020 - 2021); **Innovation Group** · Tech Lead (2012 - 2015); **Aleph-Labs** · Full Stack Developer (2010 - 2012); **VizualTech** · PHP Developer (2008 - 2010); **Academy** · Full Stack Developer (2005 - 2008)

CONTACTS

Spain / Valencia

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KEY ACHIEVEMENTS

- Built over **5+ gambling platforms** / RGS from scratch and delivered dozens of games to production.
- Scaled tech team from **1 → 60**, introducing scalable structures, processes, and leadership layers.
- Expert in both building teams from scratch and transforming existing ones during crises or challenging times, ensuring stability and growth.
- Architected platforms serving millions of daily active users, ensuring uptime, compliance, and high performance.
- Standardized certification and release pipelines, reducing time-to-market and ensuring regulatory compliance.
- Consistently delivered complex, high-stakes projects on time and within budget.

CONFERENCES

- Odessa Tech Conference (Odessa) - 2020
- HighLoad++ (Moscow) - 2019
- IT Security Summit (Odessa) - 2019
- CyberSecurity Conference (Minsk) - 2018
- HighLoad Odesa (Odessa) - 2018
- HighLoad Odesa (Odessa) - 2017
- DevOps Days (Odessa) - 2017
- Foss Sea (Odessa) - 2012
- Foss Sea (Odessa) - 2010

CERTIFICATIONS

- [JavaScript certified](#) (linkedin)
- [NodeJS certified](#) (linkedin)
- [PHP certified](#) (linkedin)
- Certified ScrumMaster (CSM)
- TOGAF 9 Certification
- [Symfony Ninja](#)